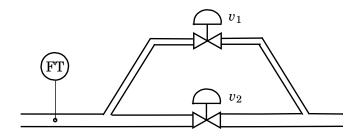
# An efficient mid-ranging control strategy based on feed-forward control

Tore Hägglund

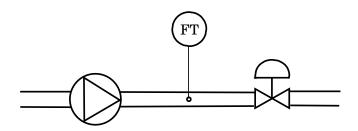
**Lunds University** 

### **Mid-ranging Application 1**





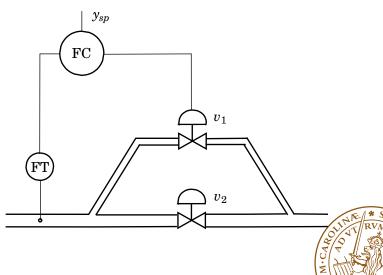
### **Mid-ranging Application 2**

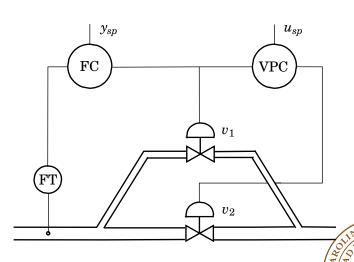


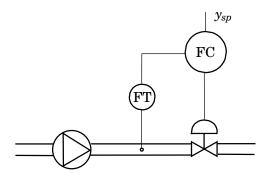


### **Mid-ranging Application 2**

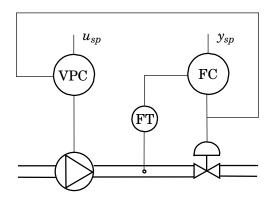




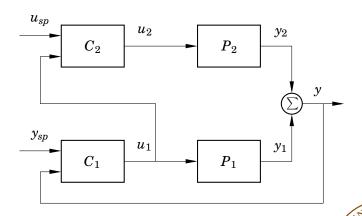








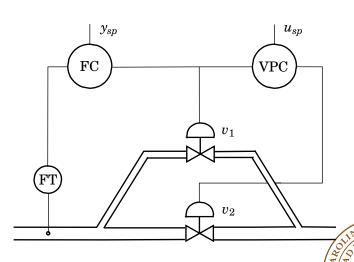




### **Problems with Valve position control (VPC)**

- Stick-slip motion (Application 1)
- Sluggish control close to saturations (Application 2)
- Two controllers, but no redundancy

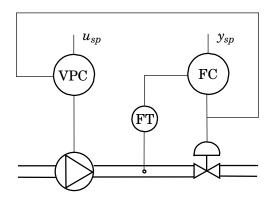




### **Problems with Valve position control (VPC)**

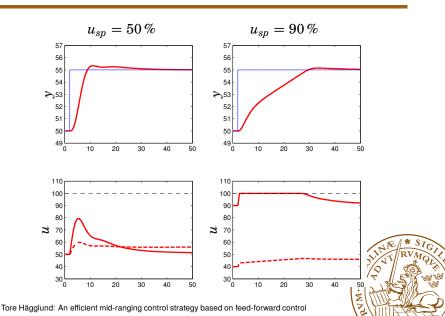
- Stick-slip motion (Application 1)
- Sluggish control close to saturations (Application 2)
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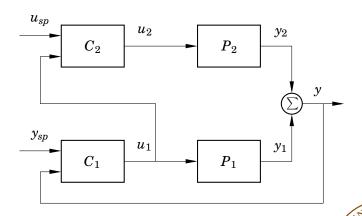
### **VPC – Application 2**

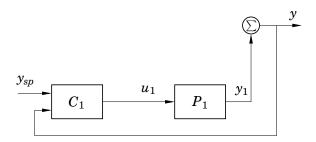


### **Problems with Valve position control (VPC)**

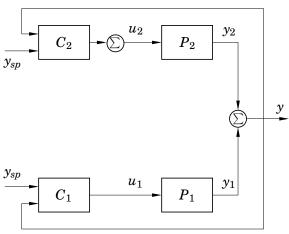
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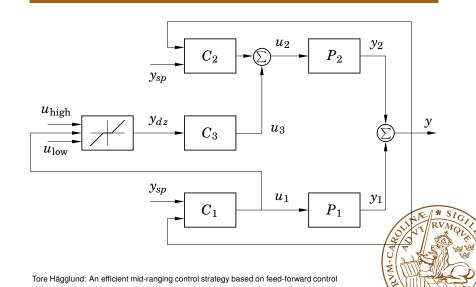


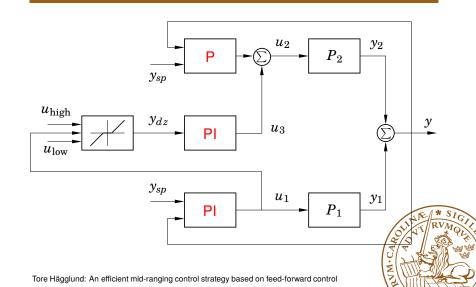




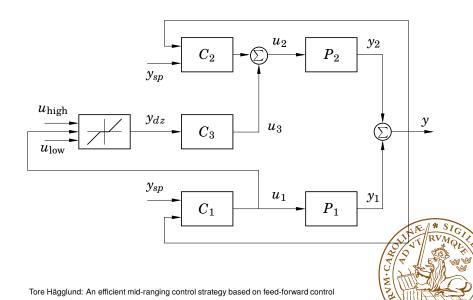








### **Design of the FFMRC controllers**



### **Design of the FFMRC controllers**

$$C_1 = K_1 \left( 1 + \frac{1}{sT_{i1}} \right)$$
  $C_2 = K_2$   $C_3 = K_3 \left( 1 + \frac{1}{sT_{i3}} \right)$ 

$$Y = \frac{P_1C_1 + P_2C_2 + P_2C_3C_1}{1 + P_1C_1 + P_2C_2 + P_2C_3C_1} Y_{sp} = \frac{L}{1 + L} Y_{sp}$$

Loop transfer function:

$$L = P_1 C_1 + P_2 C_2 + P_2 C_3 C_1$$

Use Loop shaping!



#### **Design of the FFMRC controllers**

#### Goal:

$$L = P_1C_1 + P_2C_2 + P_2C_3C_1 \approx L_1 = P_1C_1$$

- 1. Tune  $C_1$  using some standard tuning procedure.
- 2. Determine the crossover frequency of  $L_1$ , i.e. frequency  $\omega_1$  where  $|L_1(i\omega_1)| = 1$ .
- 3. Determine gain  $K_2$  in  $C_2$  so that  $|P_2(i\omega_1)C_2(i\omega_1)| \leq \gamma$ .
- **4**. Determine integral time  $T_{i3}$  in  $C_3$  as  $N/\omega_1$ .
- 5. Determine gain  $K_3$  in  $C_3$  so that  $|P_2(i\omega_1)C_3(i\omega_1)C_1(i\omega_1)| \leq \gamma$ .

If  $\gamma = 0.1$ ,  $\varphi_m$  is changed less than 10°.



### Simplified design of the FFMRC controllers

- 1. Tune  $C_1$  using some standard tuning procedure.
- 2. Determine static gain  $K_{p2}$  of  $P_2$ .
- 3.  $K_2 = 1/K_{p2}$ .
- 4.  $T_{i3} = 5T_{i1}$ .
- 5.  $K_3 = K_2/K_1$ .

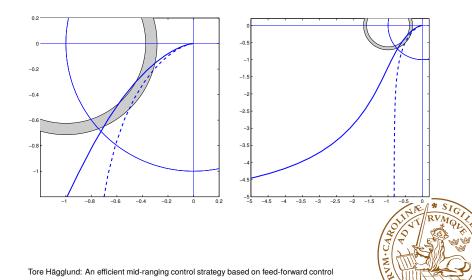


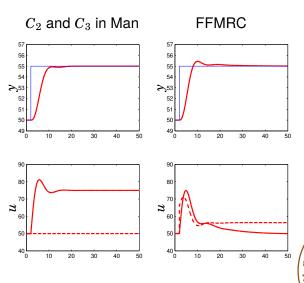
$$P_1 = \frac{0.2}{(1+2s)^2}$$
  $P_2 = \frac{0.8}{(1+10s)^2}$ 

$$K_1 = 8.35$$
  $T_{i1} = 2.68$  (AMIGO)  
 $K_2 = 3.2$ 

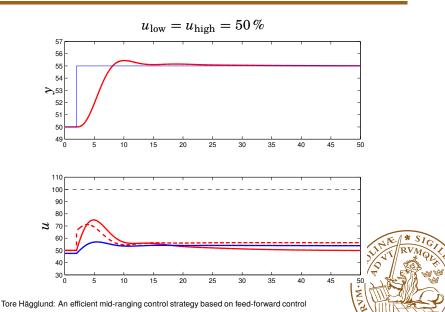
$$K_3 = 0.31$$
  $T_{i3} = 10$ 



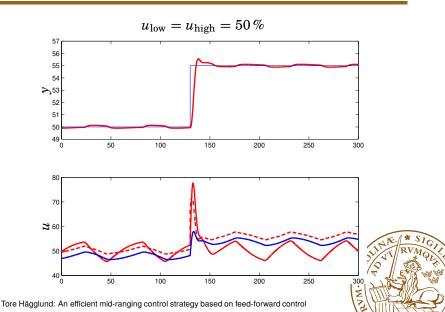




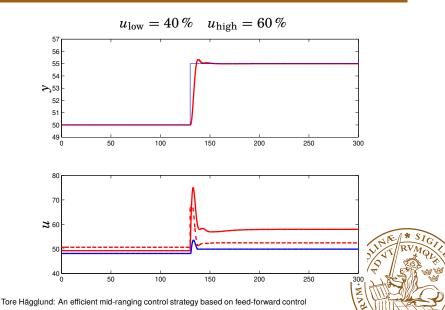




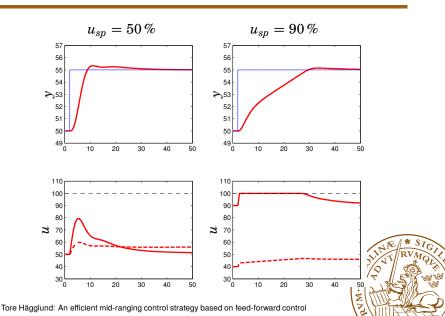
### Application 1, Stiction, no deadzone



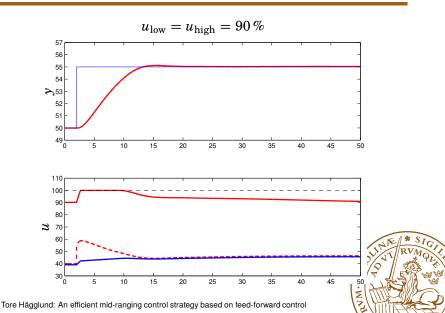
### **Application 1, Stiction, deadzone**



#### **Application 2, VPC**



### **Application 2, FFMRC**



#### The FFMRC Project

- Sponsored by Vinnova (PiiA)
- Collaboration with ABB (Implementation)

